

Mondays at 14:00 CE(S)T

Topic Series: Scaling Software Builds Across Architectures with Automation





https://www.eessi.io/docs/training/2025/happy-hours-sessions

Current session: Goals and Design Decisions Behind a Multi-Architecture Build Bot https://www.eessi.io/docs/training/2025/happy-hours-sessions









Website: eessi.io

EESSI support portal:

gitlab.com/eessi/support



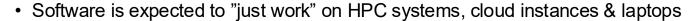
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- Scientific computing depends on ever growing ecosystem of software
 - o Nature'23: 100k, PyPI: 700k, CPAN: 225k, CRAN: 23k, Julia: 10k, EasyBuild: 3k+xk extensions



- Building (from sources) & maintaining software stack is
 - Time-consuming, error-prone & duplicated across sites
- EESSI to the rescue? Yes, but it requires tooling, so the sheer size is manageable
- How many installations* in EESSI today? (*) any software, any version, any architecture











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- 1. Independent of whom triggers build or where it runs
- 2. Sometimes one needs rebuilding
- 3. Taking humans out of the loop* for error-prone repetitive work
- 4. Avoid wasting scarce build resources
- 5. Cope with MORE: packages, architectures, sites, contributors











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- 6. If it's too hard to use, only experts will do → new bottleneck
- 7. Different scenarios need different workflows (build + test)
- 8. Cope with differences of build sites
- 9. Prevent unwanted changes that may compromise the stack
- 10. Confidence that installations are done correctly & transparently











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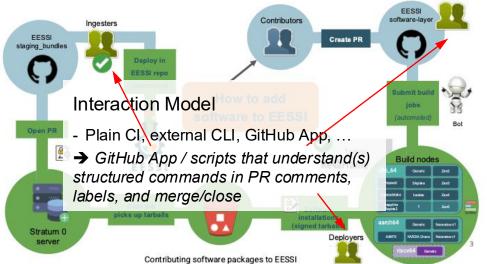


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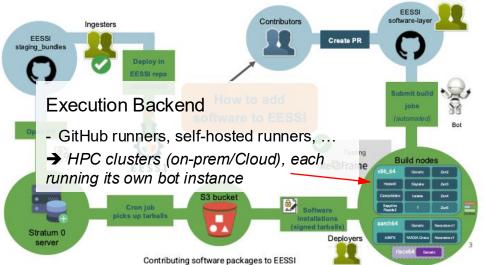
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Session Highlights:







EASYBUILD



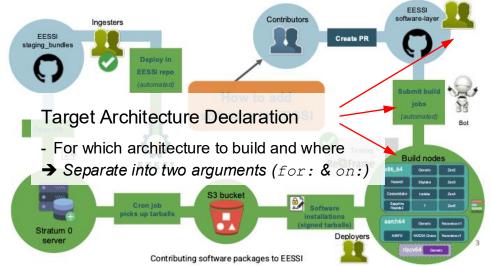


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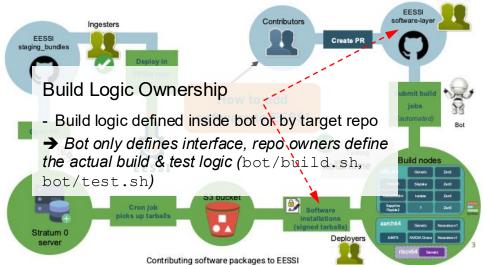


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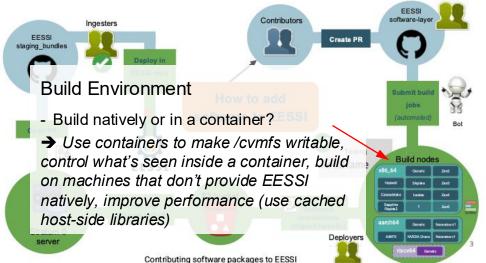


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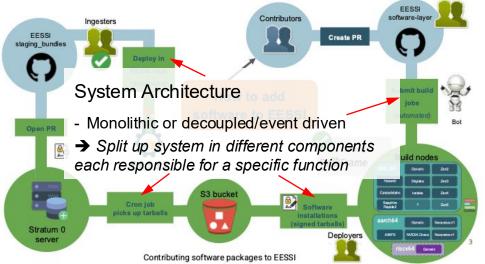


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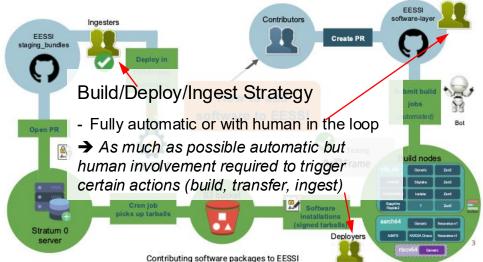


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Next session: How It Works: Event Triggers, Build Clusters, and Automated Packaging at Scale



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